# Rethinking Action Spaces for RL

Rethinking Action Spaces for Reinforcement Learning in End-to-end Dialog Agents with Latent Variable Models, T. Zhao et. al., NAACL-HLT 2019

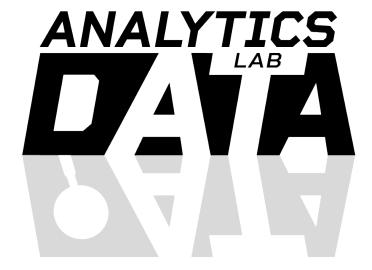
09/07/2020

Presented by: Mojtaba Valipour



PhD student of Computer Science at Data Analytics Lab

CS 885 - Reinforcement Learning - Pascal Poupart

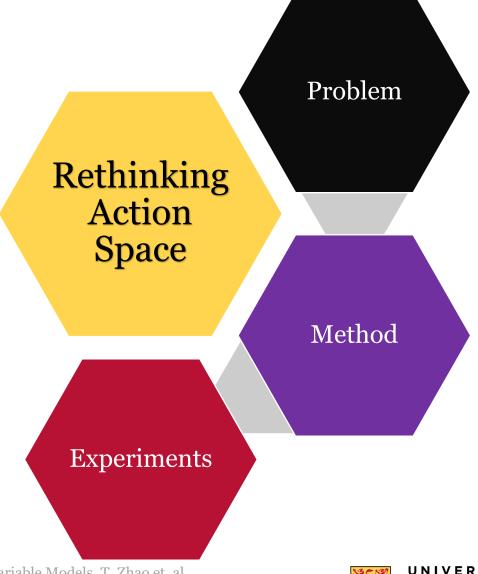




# **Outline**







Ref:



# **PROBLEM**

What and Why?

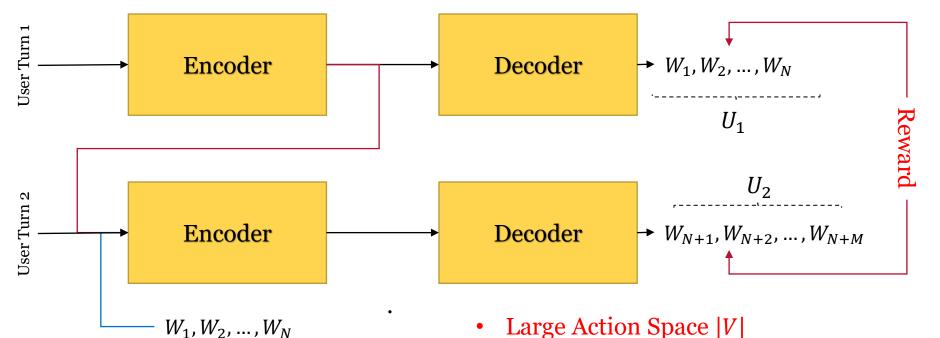
Problem

Proposed Method

Conclusion

$$\nabla_{\theta} J(\theta) = \mathbb{E}_{\theta} \left[ \sum_{0}^{T} \sum_{j=0}^{U_{t}} R_{tj} \nabla_{\theta} log p_{\theta}(w_{tj} | w_{< tj}, c_{t}) \right]$$

$$L_{SL}(\theta) = \mathbb{E}_{x,c}[log p_{\theta}(x|c)]$$



### Scenario 1

1 book, 1 hat and 3 balls available.

### Value Function

Agent: book=1, hat=6, ball=1. User: book=1, hat=6, ball=1.

#### Dialog

Agent: I'd like the hat and 2 balls.

User: Deal.

Agent: SELECTION

### Outcome: Agreement

Agent: 1 hat and 2 balls; User: 1 book and 1 ball

Agent reward = 8; User reward = 2

#### Scenario 2

4 books, 1 hat and 1 ball available.

#### Value Function

Agent: book=0, hat=7, ball=3; User: book=1, hat=6, ball=0.

#### Dialog

User: I can offer you 1 hat and 2 books.

Agent: I need the hat and ball.

User: That won't work for me. I can offer you one book

and the hat.

Agent: I need the hat and ball. User: I have to have the hat.

Agent: I need the hat and ball. User: Okay.

Agent: SELECTION

Outcome: Agreement

Agent: 1 hat and 1 ball; User: 4 books Agent reward = 10; User reward = 4

Ref

Turn T

1-Rethinking Action Spaces for Reinforcement Learning in End-to-end Dialog Agents with Latent Variable Models, T. Zhao et. al.

Long Learning Horizon |TU|

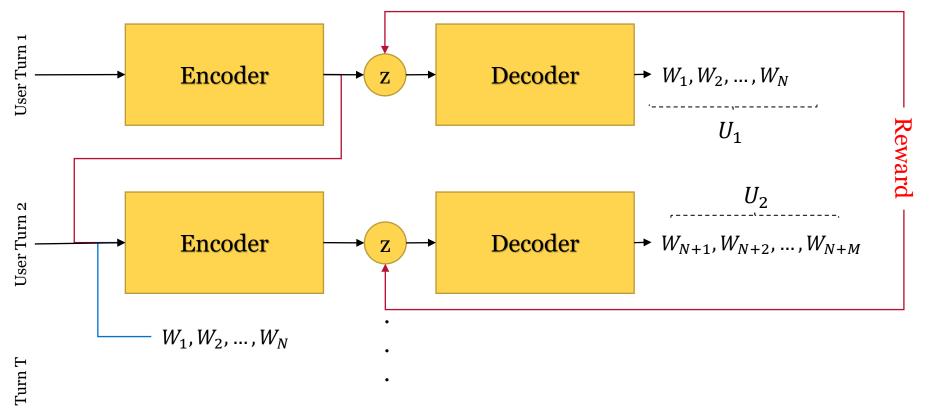


# PROPOSED METHOD

LARL? How to discretize the action space?

$$\nabla_{\theta} J(\theta) = \mathbb{E}_{\theta} \left[ \sum_{0}^{T} R_{t} log p_{\theta}(z|c_{t}) \right]$$

$$p(x|c) = p(x|z) p(z|c)$$



Now the **question** is what kind of **latent actions** is more **suitable** for this task:

- Gaussian
- Categorical

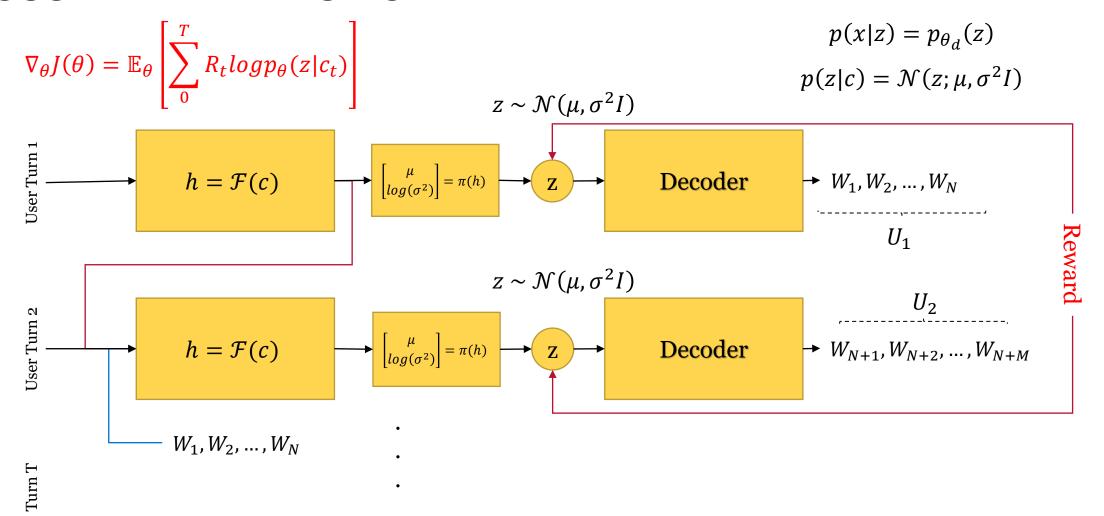
?



Problem

Proposed Method

Conclusion







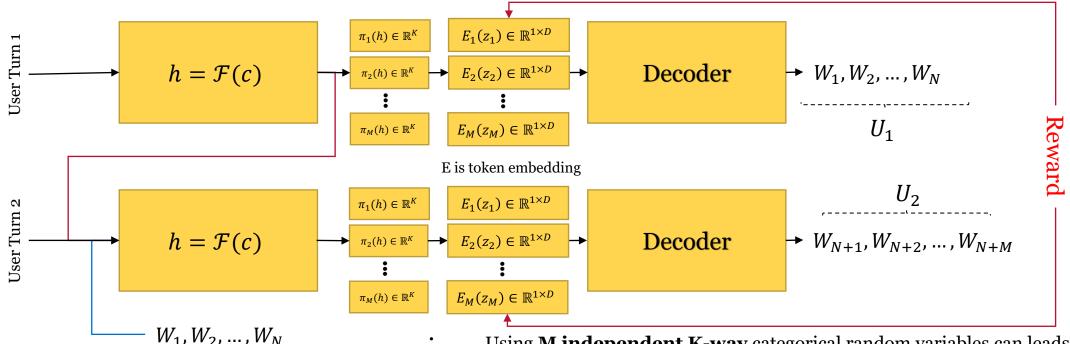
# CATEGORICAL LATENT ACTION

$$\nabla_{\theta} J(\theta) = \mathbb{E}_{\theta} \left[ \sum_{0}^{T} R_{t} log p_{\theta}(z|c_{t}) \right]$$

 $z_m \sim p(Z_m|c) = softmax(\pi_m(h))$ 

Problem Proposed Method Conclusion

$$p(x|z) = p_{\theta_d}(\mathbf{E}_{1:M}(z_{1:m}) \in \mathbb{R}^{M \times D})$$
$$p_{\theta}(z|c) = \prod_{m=1}^{M} p(Z_m = z_m|c)$$



Using **M independent K-way** categorical random variables can leads to latent actions which represent exponentially  $K^M$  unique combinations (expressive enough!)

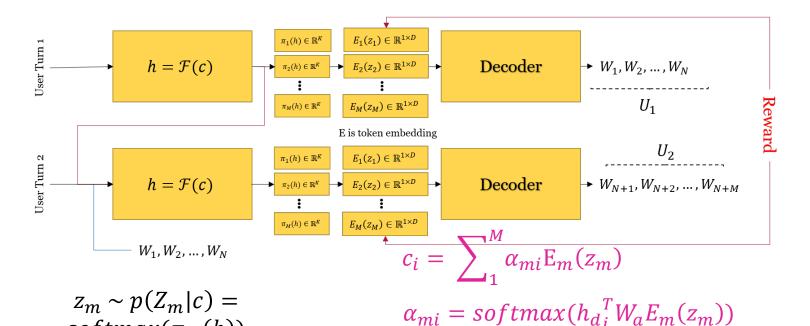
Ref:

1-Rethinking Action Spaces for Reinforcement Learning in End-to-end Dialog Agents with Latent Variable Models, T. Zhao et. al.

Turn T

 $\mathbf{E}_{1:M}(z_{1:m}) \in \mathbb{R}^{M \times D}$ 

Decoder Initial State  $\in \mathbb{R}^D$ 



Problem Proposed Method Conclusion

## **Summation Fusion:**

$$\mathbf{x} = p_{\theta_d}(\sum_{1}^{M} \mathbf{E}_m(z_m)) \in \mathbb{R}^D$$

- lose fine-grained order information
- Issues with long responses

### Contribution

**Attention Fusion:** 

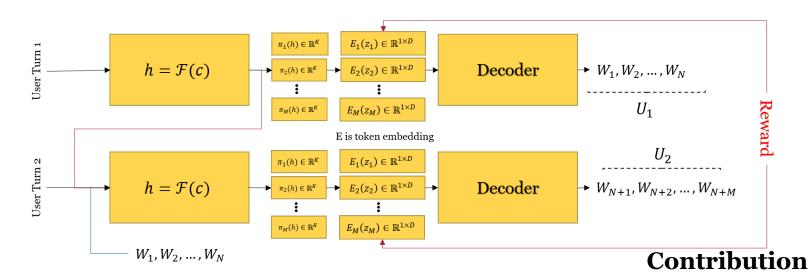
i: step index during decoding

$$p(w_i|h_{d_i},c_i) = softmax(W_o\widetilde{h_{d_i}})$$

$$h_{d_{i+1}} = RNN(h_{d_i}, w_{i+1}, \widetilde{h_{d_i}})$$

 $\widetilde{h_{d_i}} = tanh\left(W_s \begin{bmatrix} h_{d_i} \\ c_i \end{bmatrix}\right)$ 

 $softmax(\pi_m(h))$ 



$$p(z|c) = \pi(\mathcal{F}(c))$$

$$p(x|z) = p_{\theta_d}(E(z))$$

## Full ELBO (Evidence Lower Bound):

$$L_{full}(\theta) = p_{q(z|x,c)}(x|z) - D_{KL}[q(z|x,c)||p(z|c)]$$

**Exposure Bias:** The decoder only sees z sampled from q(z|x,c), and never experiences z sampled from  $p_{\theta}(z|c)$ 

Lite ELBO (Evidence Lower Bound):

$$q(z|x,c) = p_{\theta_e}(z|c)$$

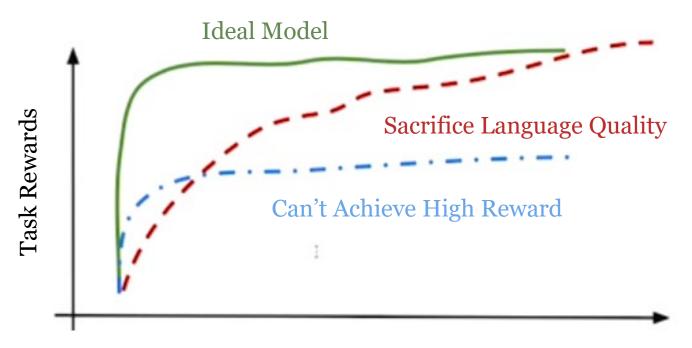
$$L_{lite}(\theta) = p_{p(z|c)}(x|z) - D_{KL} \left[ p_{\theta_e}(z|e) ||p(z|c) \right]$$

$$L_{lite}(\theta) = p_{p(z|c)}(x|z) - \beta D_{KL}[p(z|c)||p(z)]$$

$$p(z) = 1/K$$
 OR  $p(z) = \mathcal{N}(0, I)$ 

Ref:

## Contribution



Past **metrics** can't quantify the **balance** between **task reward** and **language** generation **quality** well

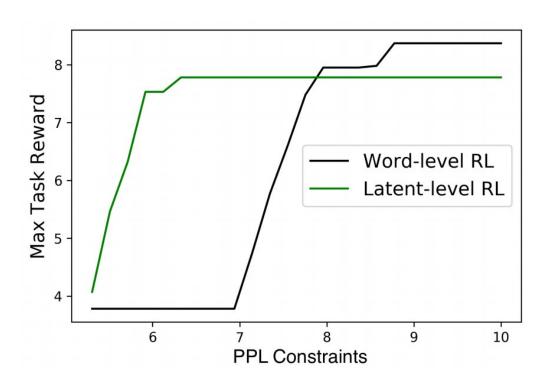
Perplexity Constraints (Language Quality Budget)

Ref:



DealOrNoDeal is a **negotiation** dataset that contains **5805 dialogs** based **on 2236 unique scenarios** 

**252 scenarios** for testing environment and randomly **sample 400 scenarios** from the training set for validation



	PPL	Reward	Agree%	Diversity
Baseline	5.23	3.75	59	109
LiteCat	5.35	2.65	41	58
Baseline	8.23	7.61	86	5
+RL				
LiteCat	6.14	7.27	<b>87</b>	202
+RL				

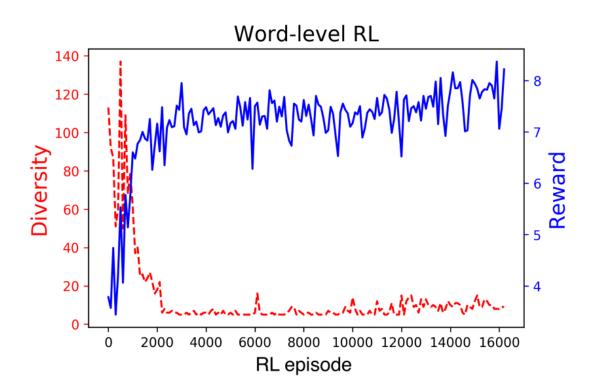
Table 2: Results on DealOrNoDeal. Diversity is measured by the number of unique responses the model used in all scenarios from the test data.

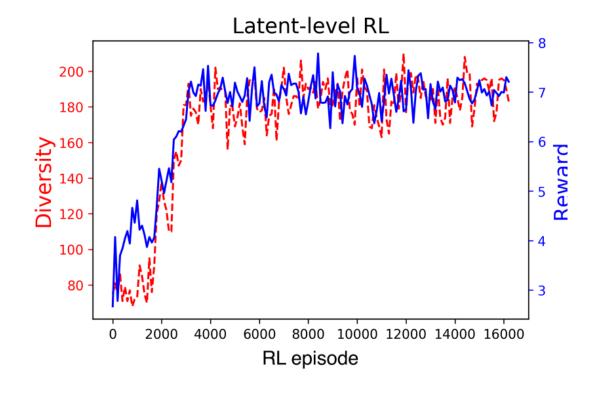
Ref:



DealOrNoDeal is a **negotiation** dataset that contains **5805 dialogs** based **on 2236 unique scenarios** 

**252 scenarios** for testing environment and randomly **sample 400 scenarios** from the training set for validation





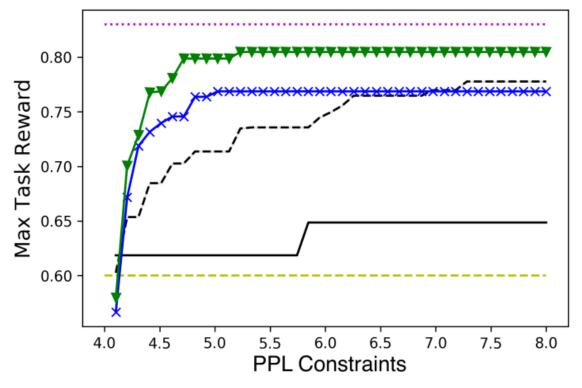


## **RESULTS: MULTI-WOZ**

Multi-Woz is a slot-filling dataset that contains 10438 dialogs on 6 different domains. 8438 dialogs are for training and 1000 each are for validation and testing.

	PPL	BLEU	Inform	Success
Human	/	/	90%	82.3%
Baseline	3.98	18.9	71.33%	60.96%
LiteAttnCat	4.05	19.1	67.98%	57.36%
Baseline	17.11	1.4	80.5%	79.07%
+RL				
LiteAttnCat	5.22	12.8	82.78%	<b>79.2</b> %
+RL				

Problem	Proposed Method	Conclusion
	word RL:SL=100:1 word RL:SL=off LiteCat LiteAttnCat Human w/o RL	



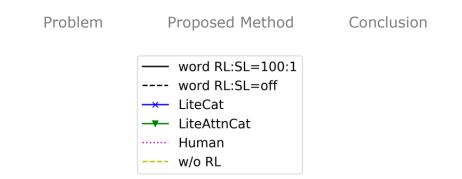
Ref:

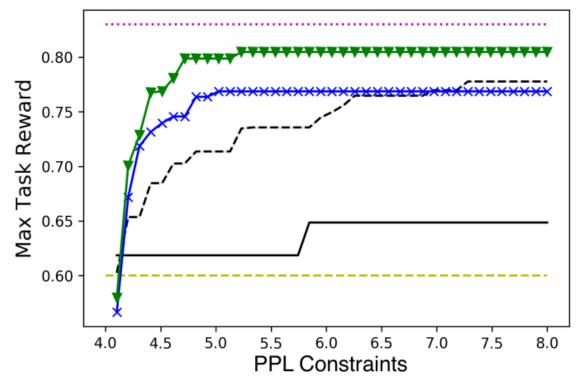


## **RESULTS: MULTI-WOZ**

Multi-Woz is a slot-filling dataset that contains 10438 dialogs on 6 different domains. 8438 dialogs are for training and 1000 each are for validation and testing.

Context	Sys I have [value_count] trains matching your request. Is there a specific day and time you would like to travel? Usr I would			
	like to leave on [value_day] and arrive by [value_time].			
Model	Generated Response			
word	[train_id] is leaving [value_place] on			
RL:SL=off	[value_day] on [value_day] on [train_id]			
	[train_id] [value_count] [train_id] leaving			
word	[train_id] leaves at [value_time] . would you			
RL:SL=100	like me to book you a ticket?			
LiteAttnCat	[train_id] leaves [value_place] at			
	[value_time] and arrives in [value_place] at			
	[value_time]. Would you like me to book			
	that for you ?			







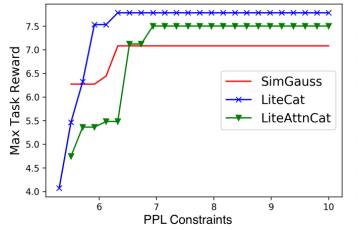


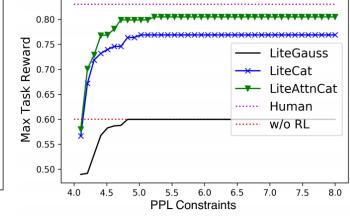
Problem	Proposed Method	Conclusion
	-	

Deal	PPL	Reward	Agree%	Diversity
Baseline	3.23	3.75	59	109
Gauss	110K	2.71	43	176
LiteGauss	5.35	4.48	65	91
Cat	80.41	3.9	62	115
AttnCat	118.3	3.23	51	145
LiteCat	5.35	2.67	41	58
LiteAttnCat	5.25	3.69	52	75
MultiWoz	PPL	BLEU	Inform%	Succ%
Baseline	3.98	18.9	71.33	60.96
Gauss	712.3	7.54	60.5	23.0
LiteGauss	4.06	19.3	56.46	48.06
Cat	7.07	13.7	54.15	42.04
AttnCat	12.01	12.6	63.9	45.8
LiteCat	4.10	19.1	61.56	49.15
LiteAttnCat	4.05	19.1	67.97	57.36

$\beta$	0.0	0.01	β	0.0	0.01
LiteCat	4.23	7.27	LiteGauss	4.83	6.67

Table 6: Best rewards in test environments on DealOrNoDeal with various  $\beta$ .





Ref:

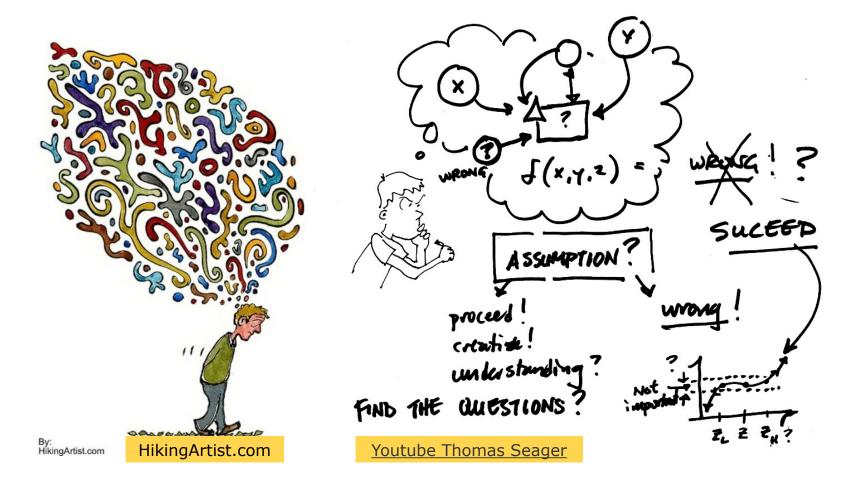


CONCLUSION Proposed Method Conclusion

- Proposes a latent action space for RL in E2E dialog agents
- A regularized ELBO objective (Exposure Bias)
- Attention Fusion for discrete variables
- Create action abstraction in an **unsupervised** manner
- A new state-of-the-art success rate on **MultiWoz**



# **Questions**







# UNIVERSITY OF WATERLOO



