

ATL: A Model Transformation Tool

Frédéric Jouault, Freddy Allilaire,
Jean Bézivin, Ivan Kurtev

Presented by Bairong Lei

Mar 12, 2012

Outline

- Problem
- ATL introduction with modeling
- Case study with ATL
- ATL Development Tools
- Evaluation

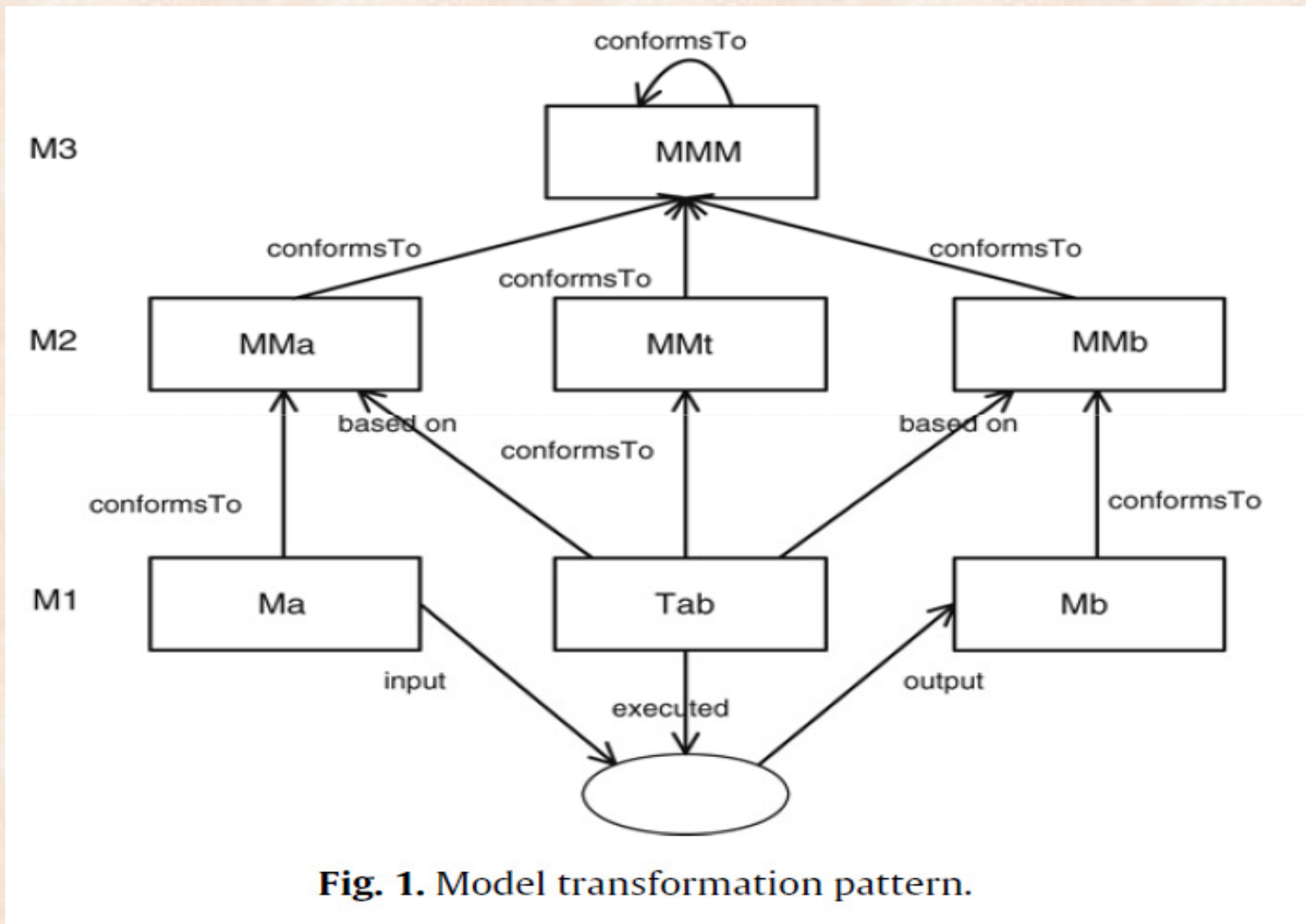
Problem

- In MDE developing model transformation definitions is a common task.
- Model transformation needs to ensure that models are consistent in a precise way that developers can define.
- Mature MDE tools are required to support this operation.

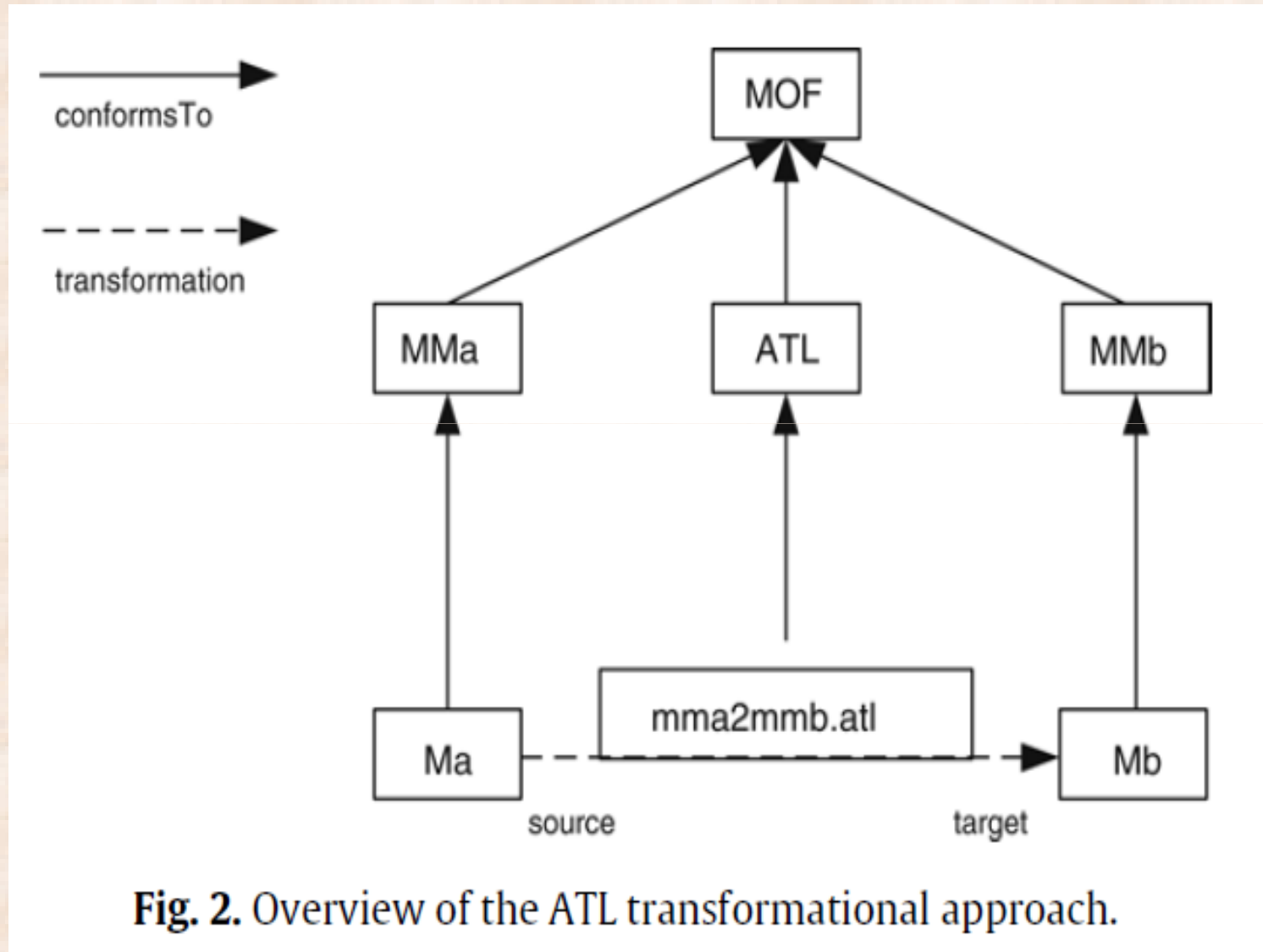
Introduction to ATL with MDE

- ATLAS Transformation Language (ATL) is a DSL for specifying model-to-model transformation
- ATL is a hybrid language providing a mix of declarative and imperative constructs.
- It builds on the Object Constraint Language formalism.

Introduction to ATL with MDE



Introduction to ATL with MDE



Introduction to ATL with MDE

- ATL transformations
 - Unidirectional
 - Operating on read-only source models
 - Producing write-only target models
 - Source and target models expressed in XMI OMG serialization format.
 - Meta-models expressed in XMI or KM3 notation.

Introduction to ATL with MDE

- ATL language contains declarative and imperative constructs.
- Transformation definitions
 - Header section
 - Import section
 - Helpers
 - Transformation rules

Case study: Class to relational

Class Meta-model

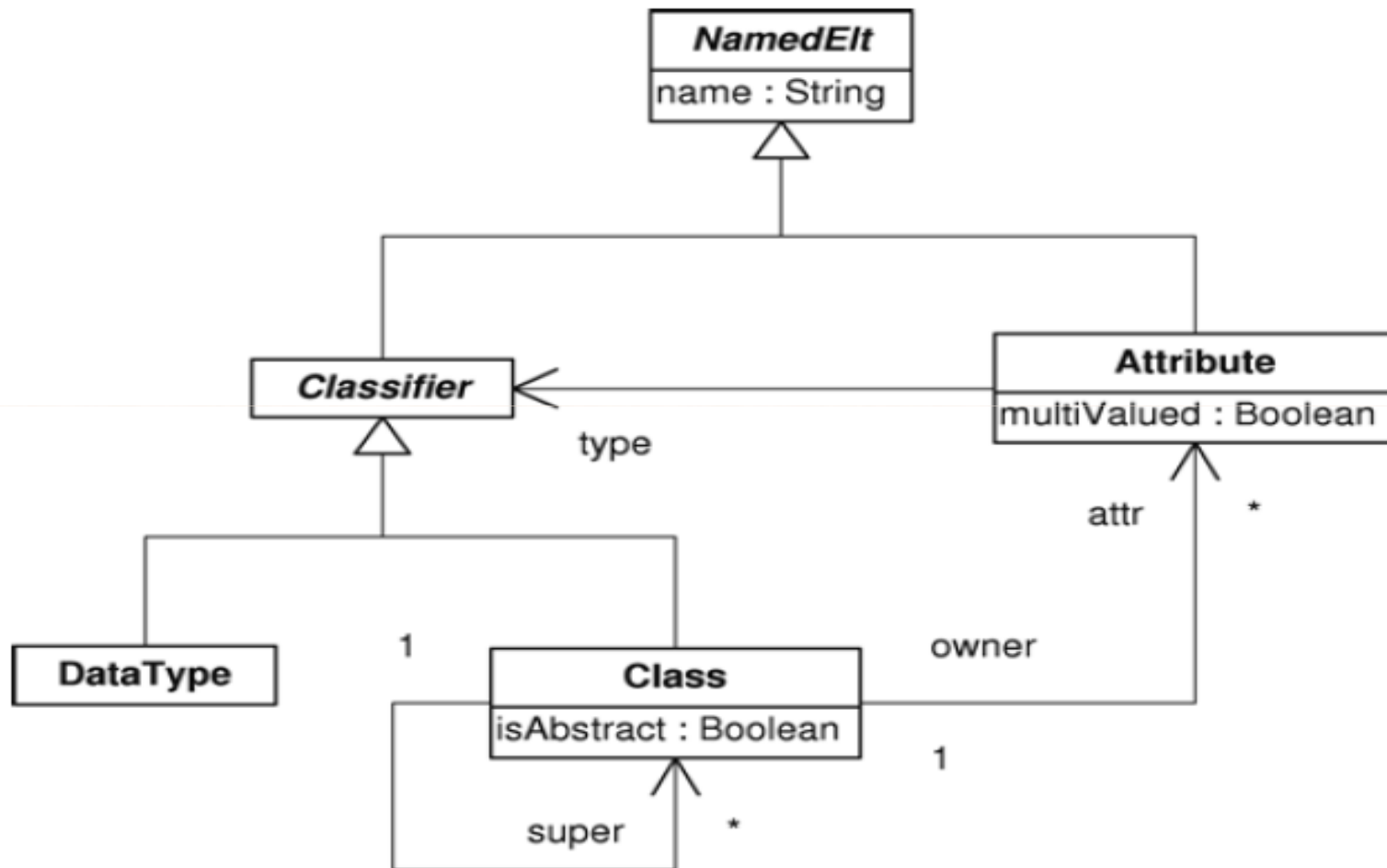


Fig. 3. Class metamodel.

Class Model

- Have zero or more attributes
- May specialize other classes
- Type of attributes is either a primitive or a class

Relational Meta-model

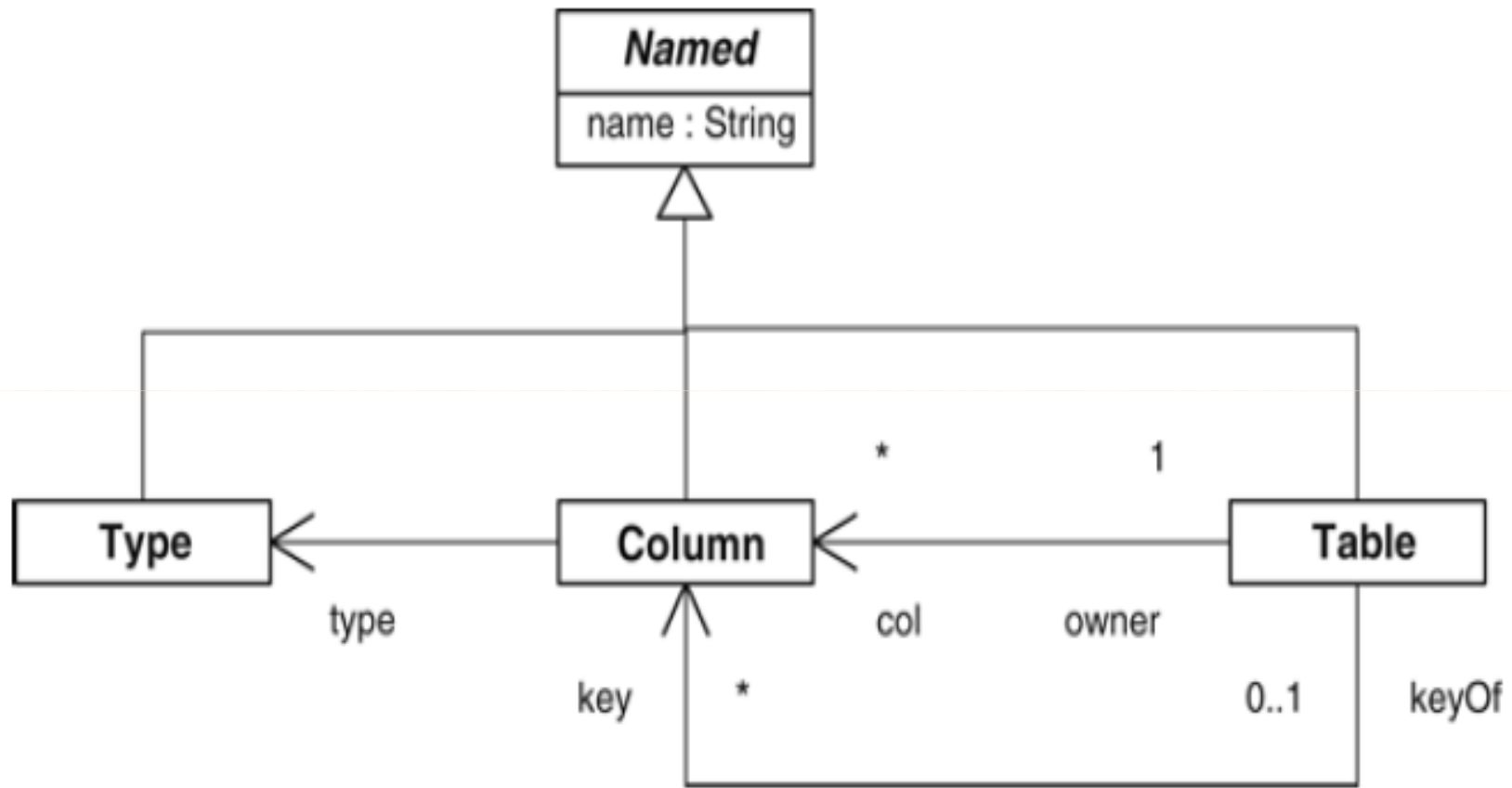


Fig. 4. Relational metamodel.

Relational Model

- Contains a set of tables
- Every table has zero or more columns
- Some columns are keys

Transformation Rules

- ATL rules may be specified either in a declarative style or imperative style
- Matched rules (known as declarative rules)
 - Source pattern
 - A set of source types
 - A guard
 - Target pattern
 - A set of elements
 - A target type
 - A set of bindings

Examples of Matched Rule

```
1. rule Class2Table {
2.   from
3.     c : Class!Class           // source pattern
4.   to
5.     out : Relational !Table ( // target pattern
6.       name <- c.name,
7.       col <- Sequence {key}->union(c.attr->select(e | not e.multiValued)),
8.       key <- Set {key}
9.     ),
10.
11.   key : Relational!Column (
12.     name <- 'objectId',
13.     type <- thisModule.objectIdType
14.   )
15. }
```

Line 7 indicates that obtaining all the columns derived from non multi-valued attributes and uniting them with the *key* column created in the same rule.

Rule that creates columns from non multi-valued attributes

```
1. rule ClassAttribute2Column {  
2.     from  
3.         a : Class!Attribute (  
4.             a.type.ocIsKindOf(Class!Class) and not a.multiValued  
5.         )  
6.     to  
7.         foreignKey : Relational !Column (  
8.             name <- a.name + 'Id',  
9.             type <- thisModule.objectIdType  
10.        )  
11. }
```

Line 4 has a guard expression to ensure only non multi-valued attributes will be selected for transformation by this rule.

ATL Development Tools

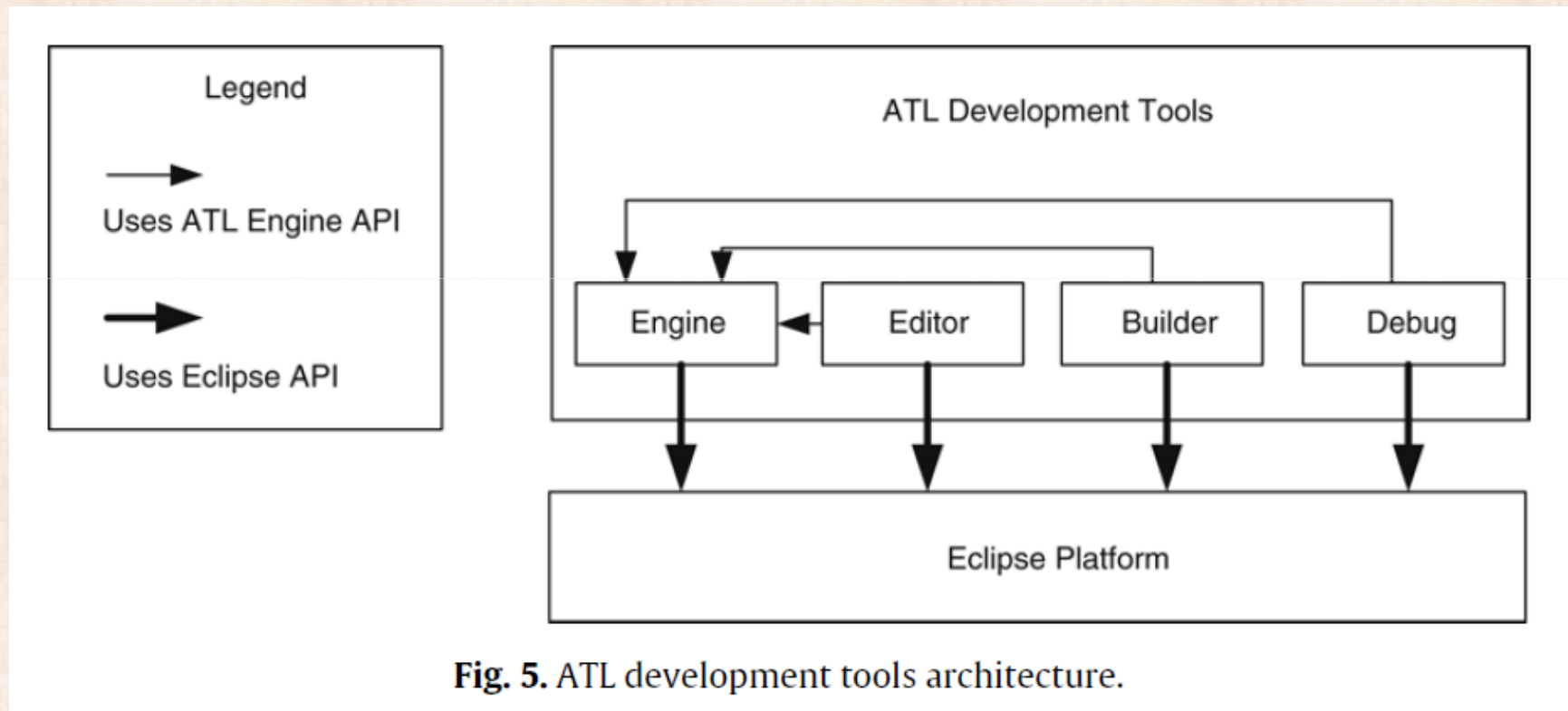


Fig. 5. ATL development tools architecture.

Engine

- Responsible for compilation and execution
- Transformations are compiled to byte-code programs run by ATL Virtual Machine.
- Model Handler Abstraction Layer translates the instructions of the VM for model manipulation to the instructions of a specific model handler such as EMF and MDR.

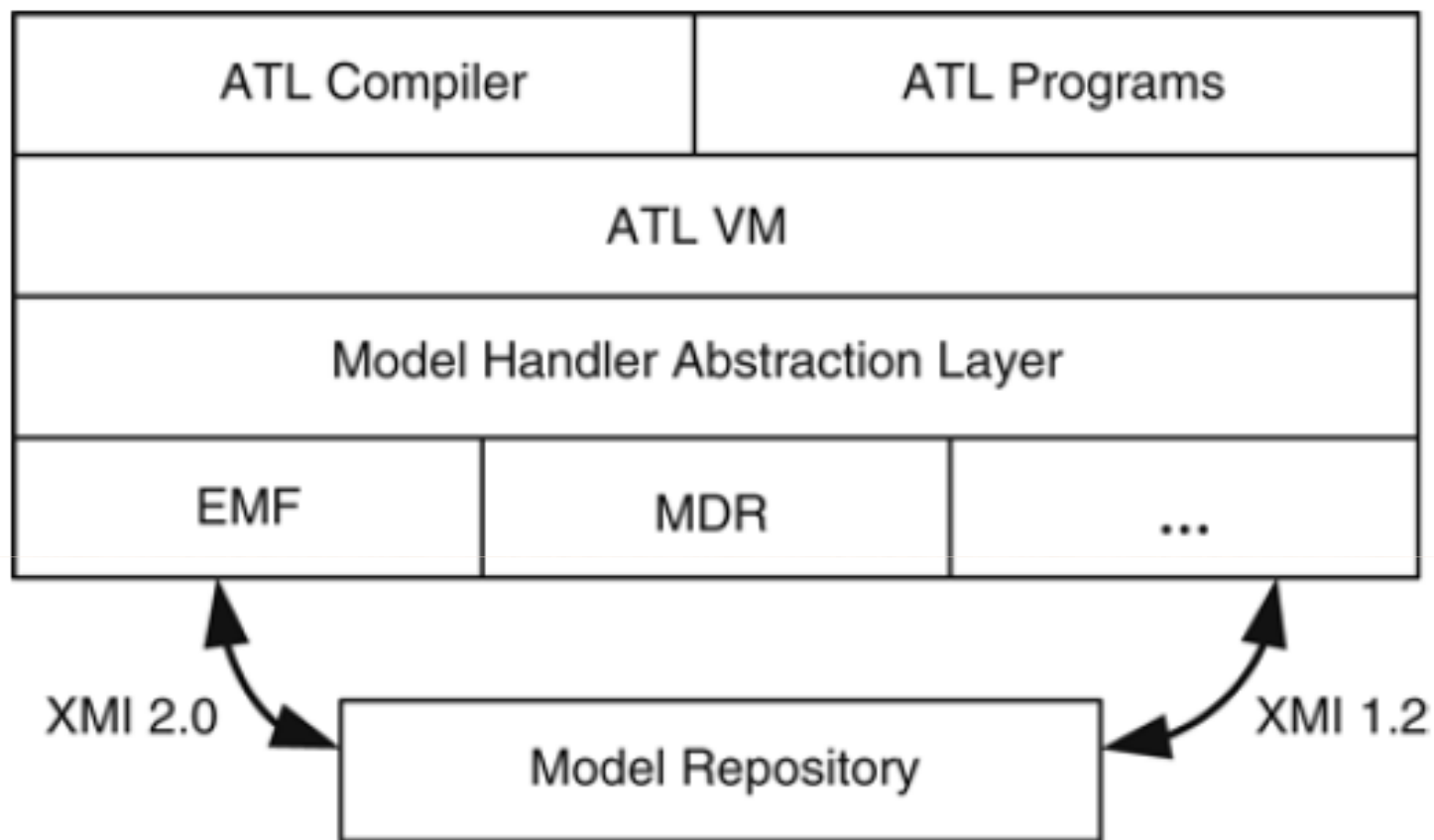


Fig. 6. The architecture of the ATL execution engine.

Editing and Debugging

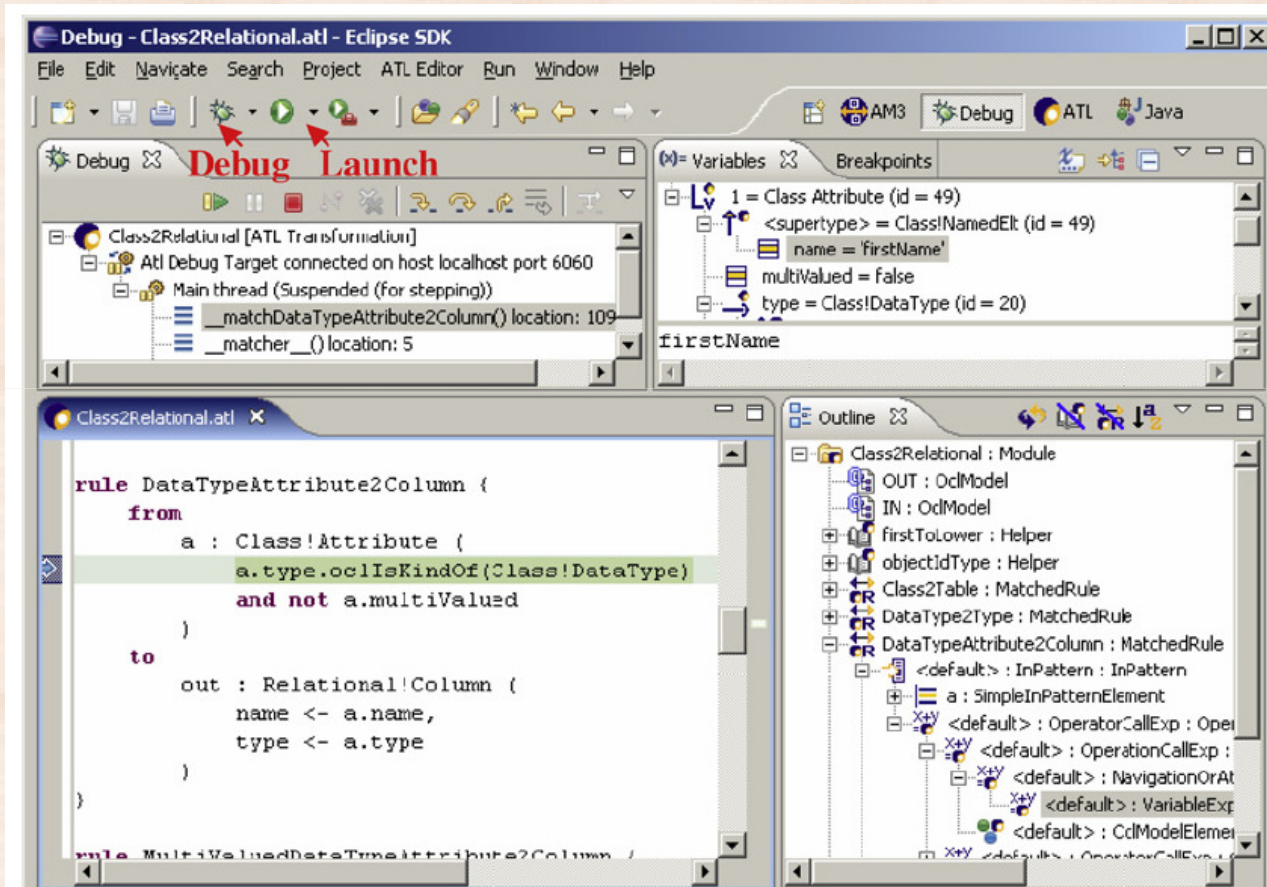


Fig. 7. ATL editor and debugger screenshot.

Building and Launching

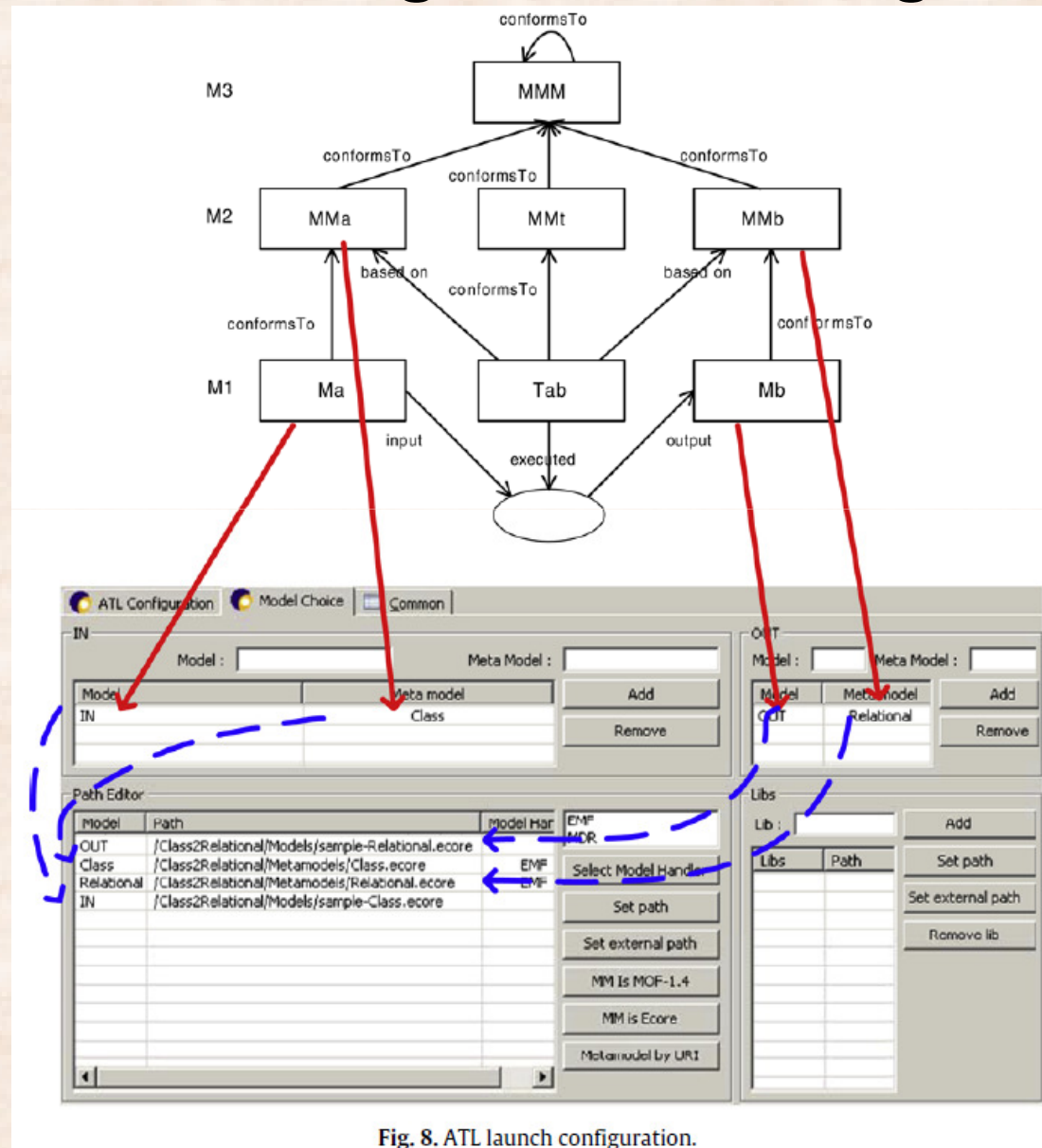
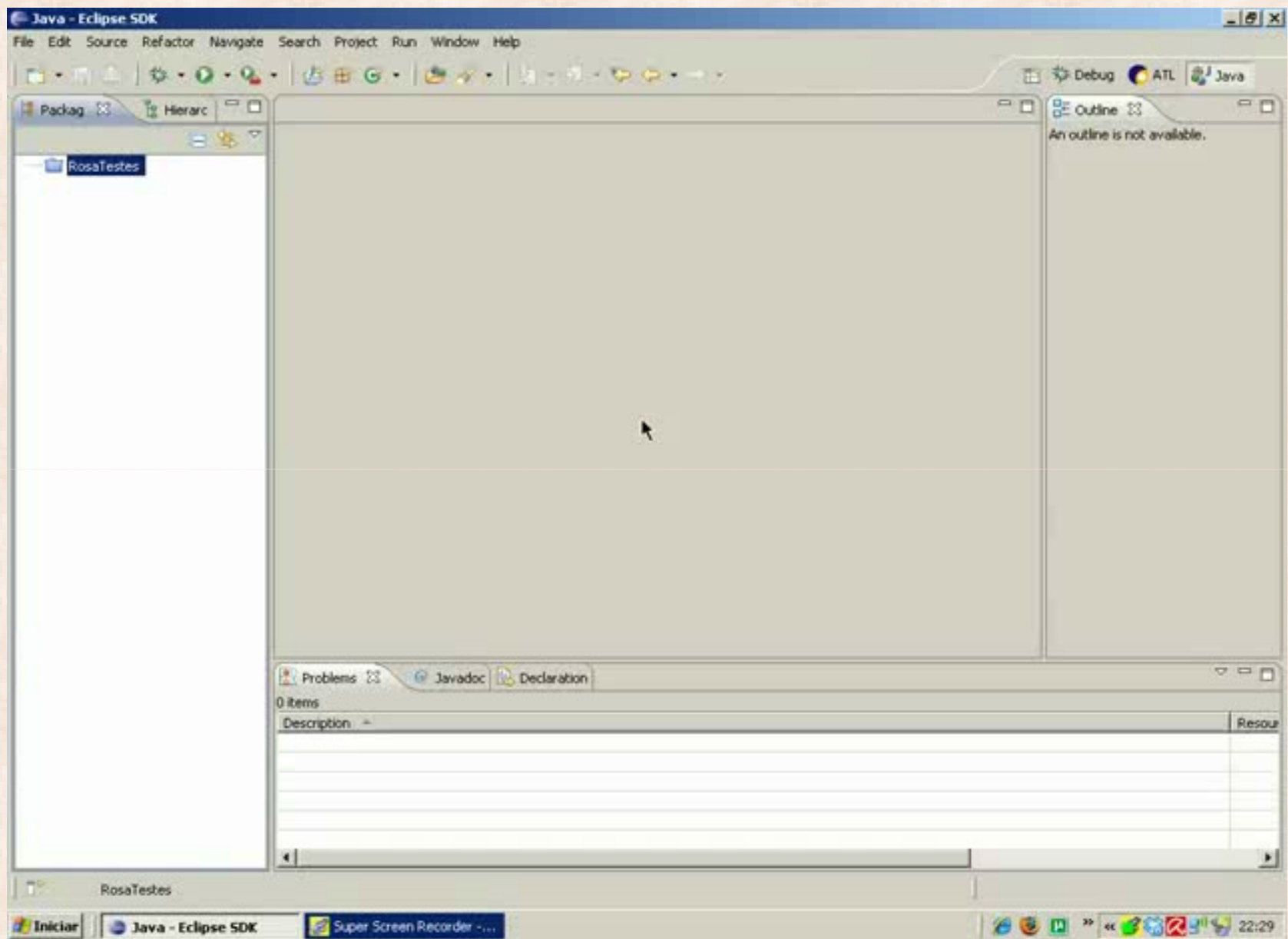


Fig. 8. ATL launch configuration.

- Source model Ma is declared as model IN with metamodel Class.
- The file corresponding to model IN is sample-Class.ecore.



Evaluation

- The tool supports syntax highlighting and error reporting.
- Debugging is also available.
- Not support visual language.
- Limited language support for source and target models. (XMI OMG serialization format)

Summary

- ATL is supported by a set of development tools built on top of the Eclipse environment.
- It allows both imperative and declarative approaches for transformation definitions.
- More than 160 individual transformations are available on the ATL M2M website.

Thank You

Discussion

- Will you use ATL if it supports both textual and graphical notation in the future?

Discussion

- Would it be useful if reverse engineering is applied on ATL to support bidirectional transformation?

Discussion

- How to verify the correctness of model transformation using ATL?