

## Warmup January 9th, 2018

What is the value of the following C expression?

`8*9 % 10/2`

## Warmup January 11th, 2018

What is the value of the following C expression?

```
(-42 || 3 != 3) && (-3 < -2 < -1)
```

## Warmup January 16th, 2018

What is printed to the screen?

```
printf("Wow! %d + %d = %d + %d",  
      2 == 3, 17/3, 1 && (2 != 3 || 4 < -10),  
      1+1+1*2);
```

## Warmup January 18th, 2018

What is printed to the screen? What is the value of y?

```
int x=3;
int y=4;
y *= x;
x = 5;
y = printf("%d",y);
```

## Warmup January 23rd, 2018

What is printed to the screen?

```
#include <stdio.h>
int main(void) {
    int x = 5, y = 3;
    int ans = 0;
    if (x > y)
        ans = y - x;
    else if (x == 5)
        ans = y;
    else
        ans = 100;
    printf("%d\n", ans);
    return 0;
}
```

## Clicker

What is printed to the screen?

```
#include <stdio.h>
int main(void) {
    int x = 6, y = 3;
    int ans = 0;
    if (x > y)
        ans = 10;
    if (x == 5)
        ans -= 1;
    else
        ans += 1;
    printf("%d\n", ans);
    return 0;
}
```

a) -1

b) 1

c) 9

d) 10

e) 11

## Warmup January 30th, 2018

Carmen: Reminder - Assignment 3.

What is printed to the screen?

```
#include <stdio.h>
void swap(int a, int b){
    int t = a;
    a = b;
    b = t;
}

int main(void) {
    int x = 5, y = 3;
    swap(x,y);
    printf("%d %d \n", x, y);
}
```

## Warmup February 1st, 2018

Carmen: Reminder - Assignment 3.

Draw the stack frame (Yes with paper and pen/pencil!) for the following. Cross out any popped stack elements. Stop when you finish the starred line.

```
int gab(int t, int u){
    int c = t*u;
    return c+1;
}
int fun(int a, int b){
    if (b==3) return fun(a,2);
    return a + b + gab(a-b, b);
}
int main(void) {
    int x = 5, y = 3;
    int k = fun(x,y); //***
    int z = 22;
}
```



## Warmup February 6th, 2018

What is printed to the screen?

```
#include <stdio.h>
int main(void) {
    int a = 0, b = -1, z = -2;
    int *c = &z;
    int *d = c;
    b = a;
    a = 2;
    *c = 2;
    printf("%d %d", b, *d);
    return 0;
}
```

## Warmup February 8th, 2018

What is printed to the screen?

```
#include <stdio.h>
int main(void) {
    int s=0, n=20;
    for(int i=1; i<n; i++){
        if(i%2==0) continue;
        if(i%7==0) break;
        s += i;
    }
    printf("%d\n",s);
    return 0;
}
```

## Returning a Function Pointer

```
#include <stdio.h>
#include <stdbool.h>
int my_add(int x, int y){
    return x + y;
}
int my_sub(int x, int y){
    return x - y;
}
int (*pick(bool add))(int, int) {
    if (add) return my_add;
    return my_sub;
}
int main(void) {
    printf("%d\n", pick(true)(3,5));
    return 0;
}
```

Don't forget

To show the visualizer!

## Warmup February 13th, 2018

What is the difference between an interface file and an implementation file? Which would you show a client? Which would you modify for maintainability or efficiency purposes?

## Warmup February 15th, 2018

Please fill out the midterm feedback survey! Extra surveys are at the end of the middle rows!

## Warmup February 27th, 2018

List the values of the array.

```
#include <stdio.h>
int main(void) {
    int a[] = {3,5,7,11,13,17,19,23};
    int *b = a;
    int *c = a + 4;
    a[2] = c[1] + b[0];
    *(c+1) = *(a+2) * *b;
    for(int *p = a; p < c; p++)
        *a +=2;
}
```

## Warmup March 1st, 2018

What is the value of  $p[3]$  after the following code is run?

```
int p[5] = {0,1,2,3,4};  
int *q=&p[1];  
q[1] += 2;  
q[0] = q[3];  
p[2] += q[2] + q[0];  
p[3] -= q[1]/6;
```



## Warmup March 6th, 2018

What is the runtime of the following algorithm?

```
int sum=0;
for(int i=0; i < n; i++){
    for(int j=0; j < n; j+=2){
        sum += i*j;
    }
}
```

Which of the following when true guarantees that  $f(n) = O(g(n))$  (below  $C$  is a real constant)?

$$\lim_{n \rightarrow \infty} \frac{g(n)}{f(n)} = C \qquad \lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = C$$

$$\lim_{n \rightarrow \infty} f(n)g(n) = C \qquad \lim_{n \rightarrow \infty} f(n) + g(n) = C$$

## Warmup March 8th, 2018

What is the runtime of the summing function?

```
int f(int n){
    int s=0;
    for(int i = 0; i < n; i++){
        s = s + 1;
    }
    return s;
}

int summing(int sum, int n){
    for(int i = 0; i < n; ++i){
        for(int j = 0; j < f(n); ++j){
            sum += i + j;
        }
    }
    return sum;
}
```

## Warmup March 8th, 2018

What is the runtime of the summing function?

```
int f(int n){
    int s=0;
    for(int i = 0; i < n; i++){
        s = s + 1;
    }
    return s;
}

int summing(int sum, int n){
    for(int i = 0; i < f(n); ++i){
        for(int j = 0; j < n; ++j){
            sum += i + j;
        }
    }
    return sum;
}
```

## Warmup March 8th, 2018

What is the runtime of the summing function?

```
int f(int n){
    int s=0;
    for(int i = 0; i < n; i++){
        s = s + 1;
    }
    return s;
}
int summing(int sum, int n){
    for(int i = 0; i < f(n); ++i){
        sum += i;
    }
    return sum;
}
```

## Warmup March 13th, 2018

What is printed?

```
#include <string.h>
#include <stdio.h>
int main(void){
    char a[] = "banana";
    char b[] = "Zebra";
    char c[] = "1337 $p34k";
    char d[] = "Zebra";
    printf("%d",
        (strcmp(d,b)) ||
        (strcmp(a,b) < 0) ||
        (strcmp(b,c) > 0) );
    return 0;
}
```

# Warmup March 15th, 2018

Answer the following questions

- What is the heap?
- How do you allocate memory to the heap?
- Who is responsible for deallocating memory on the heap?
- Who is responsible for deallocating memory on the stack?
- How does one deallocate memory from the heap?

## Warmup March 20th, 2018

How many memory leaks are there below?

```
#include <stdlib.h>
int main(void){
    int *j = malloc(4);
    int *k = j;
    j = malloc(8);
    realloc(k,100);
    free(j);
}
```

## Warmup March 22nd, 2018

What are some advantages to using the linked list wrapper structure?



# Warmup March 24th and 26th, 2018

Fill out your Course Evaluations!

<https://evaluate.uwaterloo.ca/>

## Warmup April 3rd, 2018

What is printed below?

```
#include <stdlib.h>
#include <stdio.h>
int main(void){
    int *p = malloc(10*sizeof(int));
    for(int *a = p; a < p + 10; a++){
        *a = (a-p)+1;
    }
    void *q = p + 3;
    printf("%d\n", *(int *)q * *(int *)q);
}
```

## Warmup April 3rd, 2018

When do we want office hours?

1. Monday April 9th
2. Tuesday April 10th
3. Wednesday April 11th
4. Thursday April 12th
5. Friday April 13th

# Warmup April 3rd, 2018

When do we want office hours?

1. Morning
2. Lunch
3. Afternoon