

An $O(n^3)$ Algorithm for the Frobenius Normal Form*

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Abstract

We describe an $O(n^3)$ field operations algorithm for computing the Frobenius normal form of an $n \times n$ matrix. As applications we get $O(n^3)$ algorithms for two other classical problems: computing the minimal polynomial of a matrix and testing two matrices for similarity. Assuming standard matrix multiplication, the previously best known deterministic complexity bound for all three problems is $O(n^4)$.

1 Introduction

Let F be a commutative field. Every matrix $A \in F^{n \times n}$ is similar to a unique matrix S in Frobenius normal form. The Frobenius form, also called the rational canonical form, has the shape

$$S = \text{diag}(C_{f_1}, C_{f_2}, \dots, C_{f_l}) = \begin{bmatrix} C_{f_1} & & & \\ & C_{f_2} & & \\ & & \ddots & \\ & & & C_{f_l} \end{bmatrix} \in F^{n \times n}.$$

Each block C_{f_i} is the companion matrix of a monic $f_i \in F[x]$ and $f_i | f_{i+1}$ for $1 \leq i \leq l-1$. The minimal polynomial of A is f_l and the characteristic polynomial is $(f_1 f_2 \cdots f_l)$. The determinant of A is easily recovered as the constant coefficient of $(f_1 f_2 \cdots f_l)$. Recall that the companion matrix of $g = g_0 + g_1 x + \cdots + g_{r-1} x^{r-1} + x^r \in F[x]$ is given by

$$C_g = \begin{bmatrix} 0 & \cdots & 0 & -g_0 \\ 1 & \ddots & \vdots & \vdots \\ & \ddots & 0 & -g_{r-2} \\ & & 1 & -g_{r-1} \end{bmatrix} \in F^{r \times r}.$$

Before stating the main result of the paper we make some comments. From [2] we know that determinant computation is as difficult as matrix multiplication. Thus, a lower bound for the cost of computing the Frobenius form is $\Omega(\text{MM}(n))$

field operations where $O(\text{MM}(n))$ is the number of field operations required to multiply two $n \times n$ matrices over a field. The current record for matrix multiplication [3] allows $\text{MM}(n) = n^{2.376}$ whereas the standard, eminently practical algorithm has $\text{MM}(n) = n^3$.

The main result of this paper is an algorithm for computing the Frobenius form over an abstract field in $O(n^3)$ field operations. This gives $O(n^3)$ algorithms for two other classical problems: computing the minimal polynomial of a matrix and testing two matrices for similarity. We are currently unable to compute in $O(n^3)$ field operations a similarity transform matrix U which satisfies $UAU^{-1} = S$.

Previous Frobenius form algorithms of Ozello [8], Lüneburg [6] and Steel [9] all require $O(n^4)$ field operations in the worst case. Augot & Camion [1] give various specialized results. For example, knowing the factorization of the characteristic polynomial, the Frobenius form can be computed in $O(n^3 m)$ field operations where m is the number of factors in the characteristic polynomial counted with multiplicities. In the worst case $m = n$. Over a finite field they show that $m = O(\log n)$ in the asymptotic average case. The Frobenius form algorithms in [1, 6, 8, 9] also recover a similarity transform matrix U which satisfies $UAU^{-1} = S$.

Now consider randomized algorithms. Giesbrecht [5] has given a near optimal Las Vegas probabilistic algorithm which requires $O(\text{MM}(n)) \cdot (\log n)^{O(1)}$ field operations to recover both S and a U . When $\#F < n^2$ the U produced may have entries in a small extension field of F . Under the assumption of standard matrix multiplication Giesbrecht [4] develops versions of his algorithm which require $O(n^3 \log_q n)$ field operations for small fields with $q = \#F < n^2$ and $O(n^3)$ otherwise; these standard arithmetic algorithms always return a U over F .

To summarize: the algorithm we present here improves by a factor of $O(n)$ field operation on the running time of previous deterministic algorithms [1, 6, 8, 9]. Under the assumption of standard matrix multiplication we improve by a factor of $O(\log_q n)$ field operations on the running time of the fastest randomized algorithm [4] in the small field case. On the other hand, the algorithm presented here does not produce a transforming matrix and we don't yet know how to incorporate fast matrix multiplication techniques as in [5]; these are left as open problems.

The approach we take is to first transform A to Zigzag form — a matrix with an “almost” block diagonal structure and fewer than $2n$ nonzero entries. We show how to recover a Zigzag form Z together with a similarity transform matrix U satisfying $Z = UAU^{-1}$ in $O(n^3)$ field operations. Next

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where $j = \deg c$ and all entries below the first row of the upper right block are zero. If the entire upper right block is zero we are finished. Otherwise, choose k with $j + 1 \leq k \leq n$ and $A[1, k] \neq 0$. Perform the following (at most) $n - j + 1$ column operations to complete the reduction: switch columns $j + 1$ and k ; multiply column $j + 1$ by $A[1, j + 1]^{-1}$; add appropriate multiples of column $j + 1$ to the last $n - j - 1$ columns of the matrix to zero out entries to the right of entry $A[1, j + 1]$. The inverse row operations corresponding to these column operations only affect the last $n - j$ rows of the work matrix. ■

We now outline our approach for reducing an $A \in F^{n \times n}$ to Zigzag form. The key idea can be understood by considering the first few steps. First apply the algorithm of Lemma 1 to transform the work matrix to a similar matrix with shape shown in (2). Then transpose the work matrix so that it has the block lower triangular shape

$$\left[\begin{array}{c|c} C_{c_1}^t & \\ \hline B_{b_1} & * \end{array} \right]. \quad (6)$$

Our goal now is to improve the structure of the trailing block labeled $*$ to have the shape shown in (2) whilst leaving the other blocks unchanged. We claim we can accomplish this by applying the algorithm of Lemma 1 to the trailing block of (6). In particular, the proof of Lemma 1 indicates which elementary similarity transformations should be applied to the trailing $n - \deg c_1$ rows and columns of the work matrix to effect the desired transformation. It follows from the next observation that the required row operations will not change the block labeled B_{b_1} since this block has no nonzero entries below the first row.

Observation 1 *The only possibly required row operations involving row one in the algorithm given in the proof of Lemma 1 are those which add a multiple of a different row to row one.*

In general, the important point is that there be no nonzero entries below the first row in any block to the left of the trailing block.

Theorem 1 *There exists an algorithm which takes as input an $A \in F^{n \times n}$, and returns as output a $U \in F^{n \times n}$ such that $Z = UAU^{-1}$ is in Zigzag form. The cost of the algorithm is $O(n^3)$ field operations.*

Proof. Initialize U to be the identity matrix and Z to be a copy of A . Perform the following steps:

[Zig:] Using the algorithm of Lemma 1 transform Z to have the shape shown in (2). Apply all row operations also to U .

[Zag:] Transpose Z and U . Apply the algorithm of Lemma 1 to the trailing $(n - \deg c_1) \times (n - \deg c_1)$ submatrix of Z . Apply all column operations also to U . Transpose Z and U . At this point

$$UAU^{-1} = Z = \left[\begin{array}{c|c|c} C_{c_1} & B_{b_1} & \\ \hline & C_{c_2}^t & \\ \hline & B_{b_2} & * \end{array} \right]. \quad (7)$$

Recursively apply the Zig and Zag steps on the lower right block $*$ of Z as shown in (7). Terminate when Z is in Zigzag form. The cost follows from Lemma 1 and by noting that $\deg c_1 + \deg c_2 + \dots + \deg c_k = n$. ■

3 Smith normal form of a banded triangular matrix

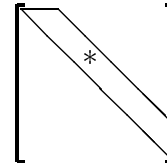
First recall some definitions about matrices over $F[x]$. Nonsingular $A, B \in F[x]^{n \times n}$ are *equivalent* if each is transformable to the other by applying a sequence of elementary (and invertible over $F[x]$) row and column operations. A nonsingular $S \in F[x]^{n \times n}$ is in *Smith normal form* if $S = \text{diag}(s_1, s_2, \dots, s_n)$ with each s_i monic and $s_i | s_{i+1}$ for $i \leq n - 1$. Every nonsingular $A \in F[x]^{n \times n}$ is equivalent to exactly one matrix in Smith form.

Let $A \in F[x]^{n \times n}$ be nonsingular upper triangular with degrees of off-diagonal entries bounded by $d = \deg \det A$. Using the approach in [10] we can transform A to Smith form in $O(n^2 d^2)$ field operations. The algorithm works in stages for $r = 1, 2, \dots, n - 1$. At the end of stage r the principal r -th submatrix has been diagonalized and the work matrix has the shape

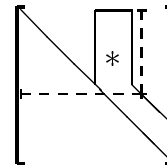
$$\left[\begin{array}{c|c} D & B \\ \hline & T \end{array} \right] \quad (8)$$

where D is $r \times r$ diagonal, T is the unmodified $(n - r)$ -th trailing submatrix of the input matrix, and B is a dense $r \times (n - r)$ matrix. The cost of completing stage $r + 1$ is bounded by $O((n - r + 1)d^2)$ field operations [10, Theorem 3.2]. Summing this cost for $r = 1, 2, \dots, n$ leads to the claimed bound $O(n^2 d^2)$ field operations for the entire computation.

Now consider the case when T is not only upper triangular but also k -banded, that is, with at most the first $k - 1$ off-diagonal entries in each row nonzero. The input matrix now has the shape



Up to and including stage r no row operations involve rows $r + 1, r + 2, \dots, n$. Also, the only column operations involving columns $r + 1, r + 2, \dots, n$ are those which add a multiple of the first r columns to these latter columns to reduce entries modulo the diagonal entry in the same row. It follows that at the start of stage $r + 1$ the work matrix can be written as in (8) with B having at most the first $k - 1$ columns nonzero. For example, for r approximately $n/2$ the work matrix at the end of stage r and beginning of stage $r + 1$ has the shape



where the dashed lines demark the principal $(r + 1) \times (r + 1)$ submatrix; all row and column operations applied during stage $r + 1$ will change entries only in this principal submatrix. The cost of moving to stage $r + 1$ is now bounded by $O(kd^2)$. This leads to the following.

Proposition 1 *There exists a deterministic algorithm that takes as input a nonsingular upper triangular matrix $A \in F[x]^{n \times n}$, and returns as output the Smith normal form of*

A. If A is upper k -banded and degrees of off-diagonal entries in A are bounded by $d = \deg \det A$, then the cost of the algorithm is $O(nkd^2)$ field operations assuming standard polynomial multiplication.

4 Frobenius normal form

A fundamental theorem from linear algebra relates the Smith and Frobenius form as follows: if the Frobenius form of $Z \in F^{n \times n}$ is $\text{diag}(C_{f_1}, C_{f_2}, \dots, C_{f_l})$ then the Smith form of $xI - Z \in F[x]^{n \times n}$ is $\text{diag}(1, 1, \dots, 1, f_1, f_2, \dots, f_l)$ and vice versa (see [7]).

The next two purely technical lemmas show how to transform the problem of computing the Frobenius form of a Zigzag form $Z \in F^{n \times n}$ to that of computing the Smith form of an upper 4-banded matrix $T \in F[x]^{k \times k}$ with $k \leq n$.

Lemma 2 *Let $c \in F[x]$ be monic of degree r . There exist unimodular matrices $U_c, V_c \in F[x]^{r \times r}$ with U_c unit upper triangular and*

$$U_c(xI - C_c)V_c = S_c = \left[\begin{array}{c|c} & c \\ \hline I_{r-1} & \end{array} \right] \in F[x]^{r \times r}. \quad (9)$$

Proof. Choose U_c to be the upper triangular Toeplitz matrix with $U_c[i, j] = x^{j-i}$ for $1 \leq i \leq j \leq r$. The existence of a V satisfying the lemma follows easily by noting that

$$U_c(xI - C_c) = \left[\begin{array}{c|c} & c \\ \hline -I_{r-1} & * \end{array} \right].$$

■

In the picture below we use \bar{i} to indicate $k - i$.

Lemma 3 *Let $Z \in F^{n \times n}$ be in Zigzag form as in (1). Then $xI - Z \in F[x]^{n \times n}$ is equivalent to $\text{diag}(I_{n-k}, T)$ where*

$$T = \left[\begin{array}{cccccccc} c_1 & b_1 & & & & & & \\ & c_3 & b_2 & b_3 & & & & \\ & & c_2 & & & & & \\ & & & c_5 & b_4 & & b_5 & \\ & & & & c_4 & & & \\ & & & & & \ddots & \ddots & \ddots \\ & & & & & & c_3 & b_4 & b_3 \\ & & & & & & & c_4 & \\ \hline & & & & & & c_1 & b_1 & b_k \\ & & & & & & & c_2 & \\ & & & & & & & & c_k \end{array} \right] \in F[x]^{k \times k}$$

Proof. Define $U = \text{diag}(U_{c_1}, V_{c_2}^t, \dots, U_{c_1}, V_{c_k}^t)$ and $V = \text{diag}(V_{c_1}, U_{c_2}^t, \dots, V_{c_1}, U_{c_k}^t)$ where the blocks are defined as in (9). Then $U, V \in F[x]^{n \times n}$ are unimodular and

$$U(xI - Z)V = \left[\begin{array}{cccc} S_{c_1} & B_{b_1} & & \\ & S_{c_2}^t & & \\ & & \ddots & \\ & & & S_{c_{k-1}} & B_{b_{\bar{k}-1}} \\ & & & & S_{c_k}^t \end{array} \right]$$

The important point is that premultiplication by an upper triangular U_{c_*} and postmultiplication by a lower triangular $U_{c_*}^t$ leaves blocks labeled B_{b_*} unchanged. The above matrix can be transformed to the equivalent upper 4-banded matrix $\text{diag}(I_{n-k}, T)$ by permuting the rows and columns. ■

Theorem 2 *There exists a deterministic algorithm that takes as input an $A \in F^{n \times n}$, and returns as output the Frobenius normal form S of A . The cost of the algorithm is $O(n^3)$ field operations using standard matrix and polynomial multiplication.*

Proof. Recover a Zigzag form Z of A in $O(n^3)$ field operations using the algorithm of Theorem 1. Then $xI - Z$ is equivalent to $\text{diag}(I_{n-k}, T)$ where $T \in F[x]^{k \times k}$ is the upper 4-banded matrix defined in Lemma 3. By Proposition 1 we can recover the Smith form of T (and hence the Frobenius form of A) in $O(n^3)$ field operations. ■

5 Open problems

We have given an $O(n^3)$ field operations algorithm for computing the Frobenius form S of an $n \times n$ matrix A over an abstract field. This result leads naturally to two open problems. First, can we recover a similarity transform matrix U such that $UAU^{-1} = S$ in the same time? Second, can we incorporate fast matrix multiplication techniques? This second question is also given in [4, Open Question 1]. Finally, what about computing the Frobenius form of a sparse input matrix? See [4, Open Question 2] for details; this is an exciting problem but so far we know nothing.

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