



CS 446 Tutorial

Software Architecture Document

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Goals of this tutorial

- **Make sure you know the requirements of deliverable #4**
- **“How to get better grades?”**
- **Examples of architecture & design**



**ON A FRIDAY
AFTERNOON**

4%

OF PEOPLE WORK

96%

**PRETEND
TO WORK**

Overview

- **Due: 0800, Nov. 17th**
- **Naming scheme for your upload files**

Recommended Document Structure

- **Abstract**
- **Introduction**
- **Architecture**
 - **Goals of choosing this architecture**
 - **Major components and integrations**
- **Detailed design**
- **Diagrams**
 - **Prefer UML diagrams**
 - **Right level of abstraction**

Diagrams

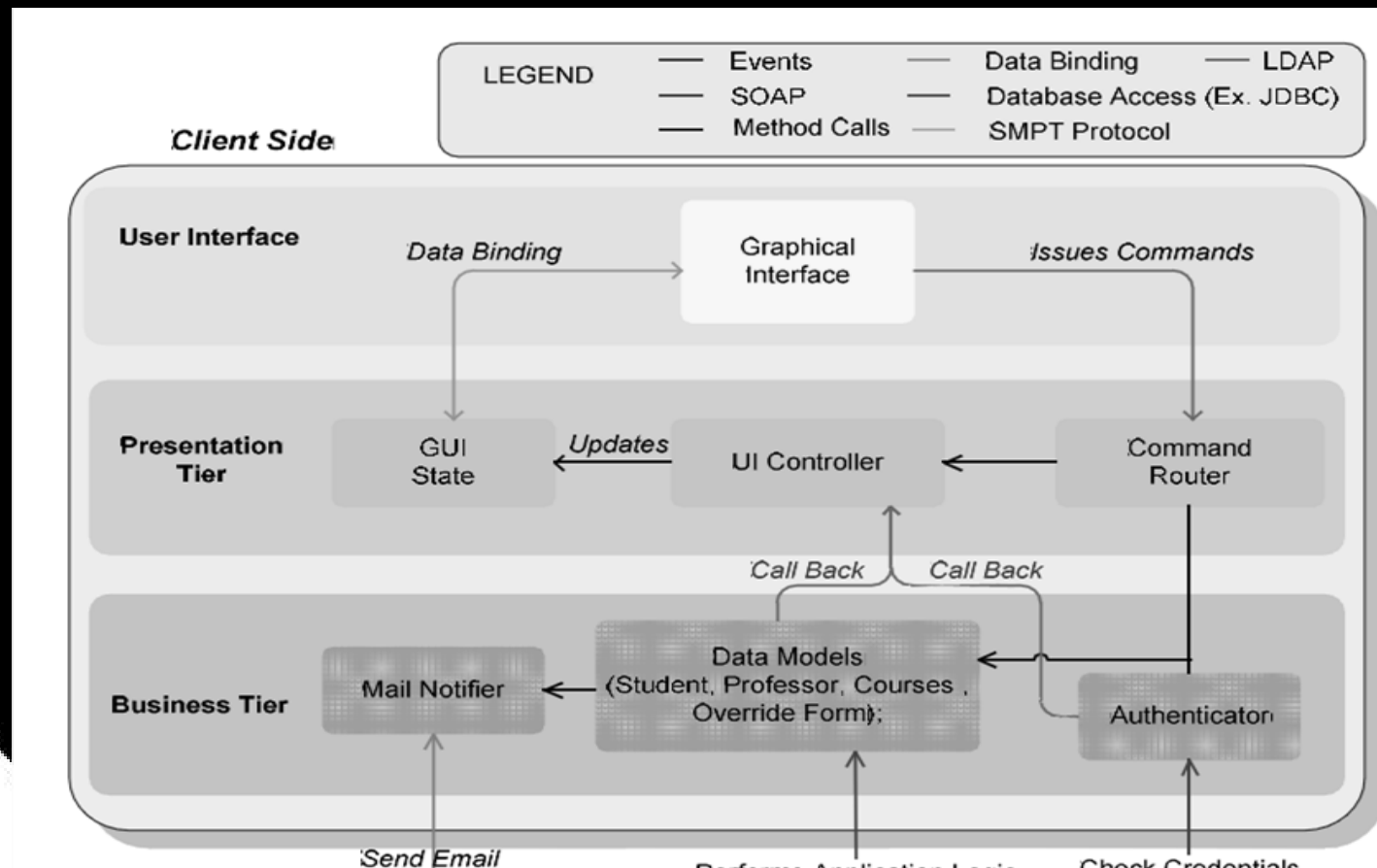
- **Component diagram**
- **State diagram**
- **Sequence diagram**
- **Class diagrams**

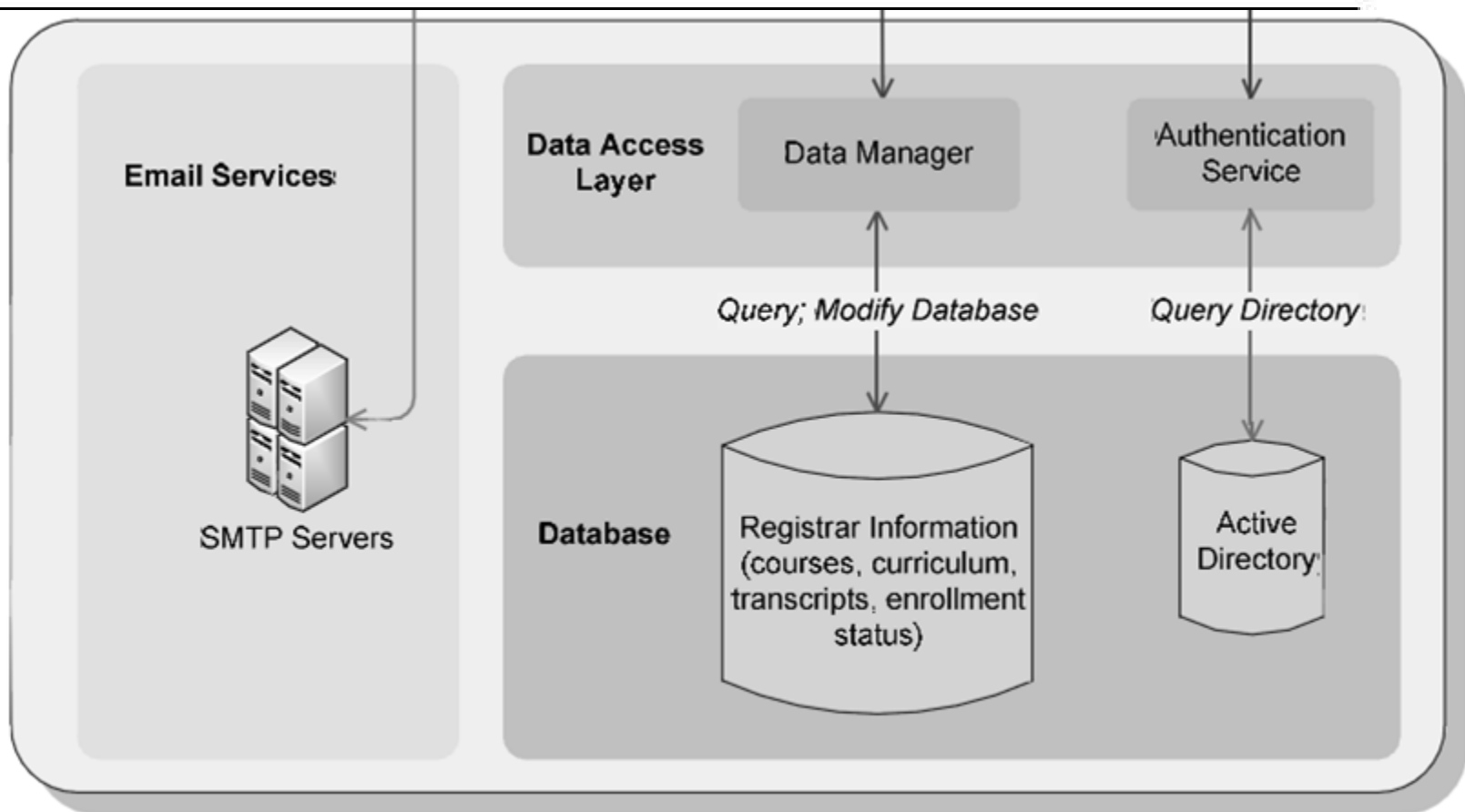
How to get better grades?

- **TAs are looking for:**
 - **Evidence of a well envisioned and designed software project**
 - **Proofs of knowledge learnt from this course**
 - **Reasons for choosing your detailed design**
 - **Reasons for not choosing other design options**
 - **Defend your choice using scenarios**
 - **Clear illustration of your system design**
 - **Be concise!**

Example of architecture design

Class enrollment system for UW students





Server side

Discussion

- **What architectural styles have they used?**
- **What scenarios can we use to illustrate and validate this design?**
- **Any alternative options for the overall design?**

Summary

- **Deliverable #4: due on Nov. 17th**
 - Detailed system architecture
 - Design on class level
 - UML Diagrams
- **Keep in mind:**
 - We are looking for evidence showing your skills (hopefully inspired by this course)!
 - Be concise!