# Sing2Text

Concept for an instant messenger leveraging the voice for expressive typography

Graeme Zinck

**Text messages** 

#### Text messages

Easy to revisit old messages

#### **Voice messages**

Difficult to revisit old messages

#### Text messages

- Easy to revisit old messages
- Hands and eyes needed

- Difficult to revisit old messages
- Hands- and eyes-free

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- Expression through emojis & typographic properties

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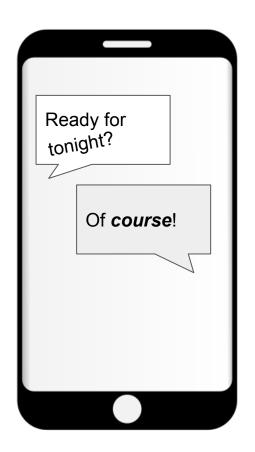


# Sing2Text



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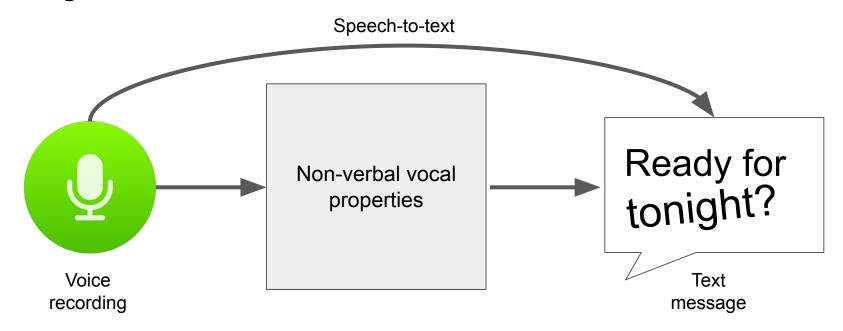




# Sing2Text is...

- Mobile & voice assistant app
- Send messages by voice
- Receive by audio or expressive typography

# Sing2Text



## Overview

- 1. Related work
- 2. Mapping vocal properties to typographic properties
- 3. Designing Sing2Text

# 1. Related Work

Non-verbal vocal interactions

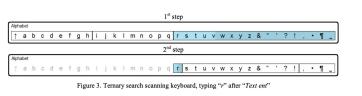
Kinetic typography messengers

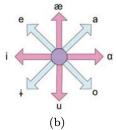
Sound-based typography manipulation

# a) Non-verbal vocal interactions (NVVIs)

NVVIs: vocal interactions without using words

- Polacek & Mikovek (2012) use hissing
- Vocal Joystick (2006) uses vowels
- **Voodle** (2017) uses pitch and rhythm
- Igarashi and Hughes (2001) use words followed by vowel sounds







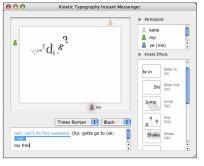


# b) Kinetic typography messengers

- Wang et al. (2004) animate typography using physiological sensors
- Bodine & Pignol (2003) and Lee et al. (2006) use kinetic typography editors
- Yeo (2008) uses keyword matching with emotional words



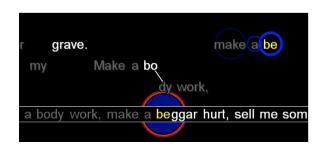


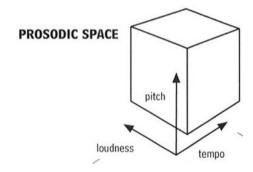




# c) Sound-based typography manipulation

- LyricText (2008) use pitch, intensity, and rhythm of music
- Mealing (2003) suggests idea of using pitch, intensity, and tempo of speech





# 2. Mapping typographic properties to vocal properties

Non-verbal vocal properties

Typographic properties

### **Constraints**

- Independent of words spoken
- Independent of other vocal properties in mapping
- Independent of vocal quality and background noise
- Easily controllable

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## **Properties**

Word duration
Silence duration
Pitch
Intensity
Others

#### **Word duration**

- Easy to control in daily speech
- Dependent on words
- Measure as time per syllable

## **Properties**

Word duration

Silence duration
Pitch
Intensity
Others

#### Silence duration

- Time between words
- Independent of words, dependent on punctuation
- Independent of all other properties

## **Properties**

Word duration Silence duration

Pitch Intensity Others

#### **Pitch**

- Fundamental frequency of the voice
- Continuous measure at every segment of time
  - Average frequency of word
  - First & last frequency of word
  - Character-by-character frequency
- Consideration: vocal range

## **Properties**

Word duration
Silence duration
Pitch

Intensity Others

## Intensity

- Continuous measure at every point in time
- Consideration: hard consonants
- Dependent on pitch in some cases

## **Properties**

Word duration
Silence duration
Pitch
Intensity

Others

#### **Others**

- Speech mode
  - Dependent on many other properties
  - Harder to control
- Emotion
  - Dependent on many other properties
  - Harder to control
- Frequencies present
  - Dependent on background noise, words spoken, vocal quality

## **Properties**

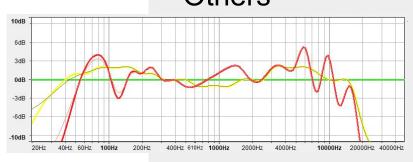
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- Readable
- Moderate range of levels
- Easy to understand mapping

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- Easy to understand mapping

## **Properties**

Dimensions
Spacing
Colour
Emphasis
Discrete attr.

#### **Dimensions**

- Font size
  - Readability concerns and whitespace
  - Intensity or pitch
- x-stretch
  - Word duration
- y-stretch
  - Pitch

## **Properties**

### **Dimensions**

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Bowties are cool

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## **Properties**

## **Dimensions**

## **Spacing**

- Letter-spacing
- Word-spacing
  - Silence between words
- Leading

## **Properties**

Dimensions Spacing

Colour Emphasis Discrete attr.

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- Word-spacing
  - Silence between words
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Bowties are cool

## **Properties**

Dimensions Spacing

Colour Emphasis Discrete attr.

#### Colour

- RGB, HSB... or linear gradient
  - Pitch
  - Considerations regarding synesthesia

## **Properties**

Dimensions
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Discrete attr.

#### Colour

- RGB, HSB... or linear gradient
  - Pitch
  - Considerations regarding synesthesia
     colour-blind
     Bowties are cool

**Properties** 

Dimensions
Spacing
Colour

Emphasis
Discrete attr.

## **Continuous emphasis**

- Font weight
  - Intensity
- Slant
  - Word duration
- Rotation
  - Readability considerations
  - Pitch

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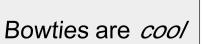
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Bowties are cool

Spacing Colour Emphasis

**Properties** 

Discrete attr.

#### Discrete typographic attributes

- Cursive/roman
- Serif/sans serif/font family
- Capitalization
- Underline

Less intuitive, minimal granularity

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**BOWTIES are COOL** 

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Bowties are cool

## 3. Designing Sing2Text

## Sing2Text high-level requirements

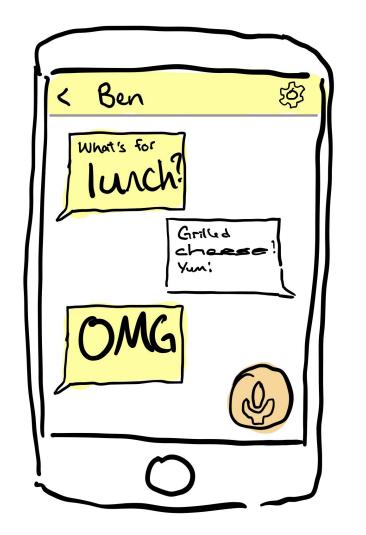
- 1. Accessible via a mobile app or voice assistant
- 2. Compose expressive messages quickly
- 3. Able to review messages quickly, like with text messages\*
- 4. Options to customize mapping

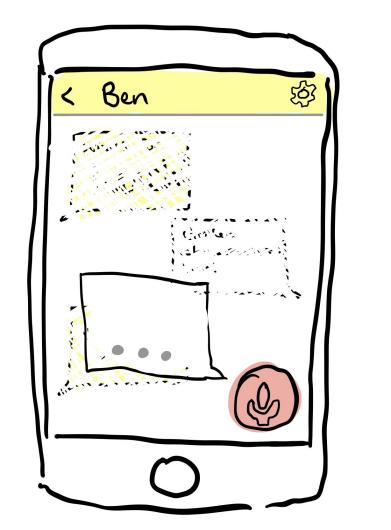
## Sing2Text voice assistant app

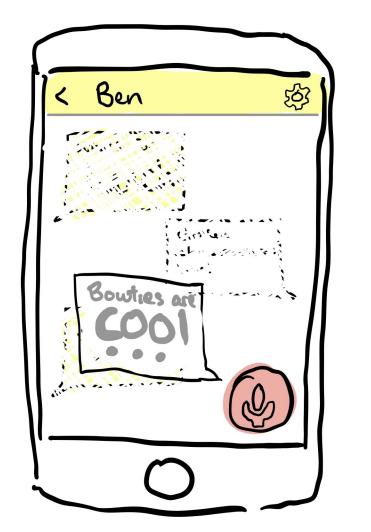
- Play back messages as they arrive
- Play back the most recent message from person X
- Record and send a message to person X

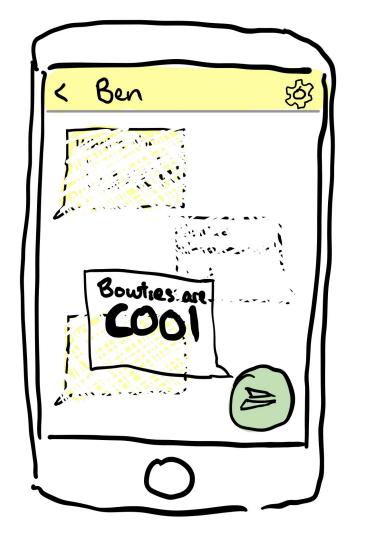
## Sing2Text mobile app

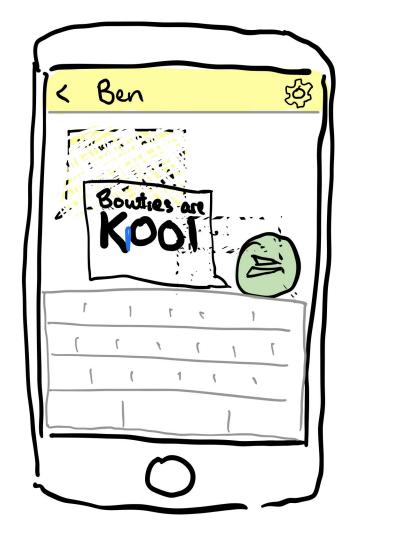
- View/play back all messages from person X
- Record and send a message for person X
- Edit the message for typos
- Customize the mapping between vocal and typographic properties

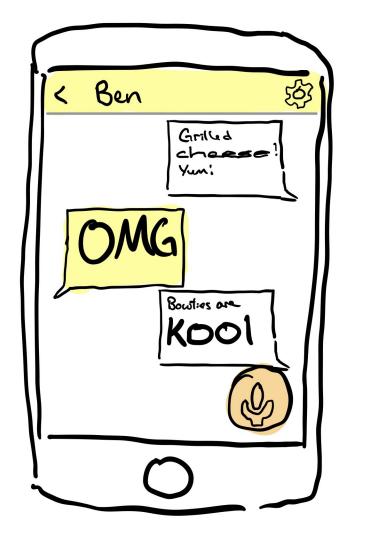


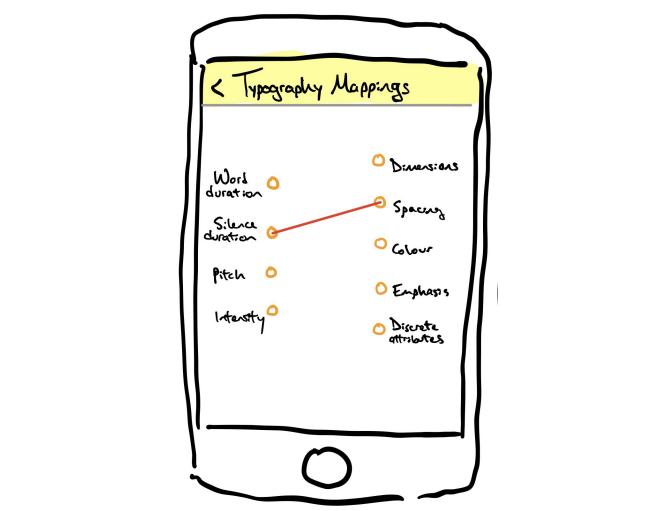


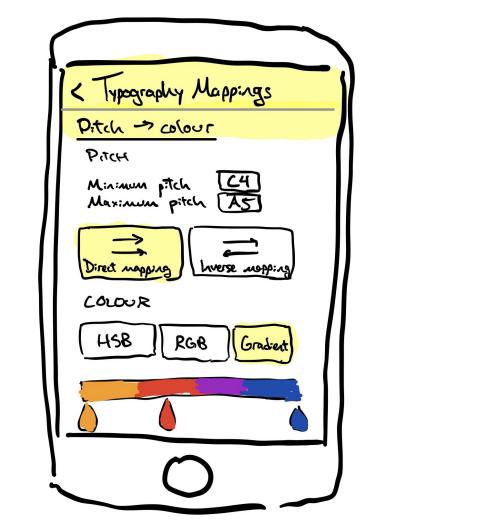














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